I. INTRODUCTION

Neural network-based methods, especially deep learning, have been a burgeoning area in AI research and have been successful in tackling the expanding data volume as we move into a digital age. Today, the neural network-based methods are not only used for low-level cognitive tasks, such as recognizing objects and spotting keywords, but they have also been deployed in various industrial information systems to assist high-level decision-making. In natural language processing, there have been two milestones for the past decade: one is word2vec \[1\], a group of neural models that learn word embeddings (vector representations of word) from large datasets; and one is the most recent GPT-based models \[2\], which combine reinforcement learning with a generative transformer in order to enable multi-round end-to-end conversations.

While producing highly accurate predictions on datasets and generating human-like utterances, those neural network-based artifacts provide little understanding of the internal features and representations of the data. Many problems and concerns subsequently emerge from this black-box issue. Because some of the problems and concerns are also relevant in the context of sentiment analysis, we list five of them below:

- **Interpretability:** Neural networks, particularly deep learning models, often have complex architectures and millions of parameters. Understanding how these models arrive at their predictions or decisions can be challenging. Although some sentiment analysis applications are result-driven, there are other critical and sensitive applications such as finance, healthcare, or legal domains, where explanations and justifications are essential. For instance, traders would like to first know what are the triggering entities and events, and why they cause market sentiment to fluctuate \[3\]; doctors and medical staffs analyze sentiment from health social media, but the ultimate purpose is to leverage the sentiment to discover medication non-adherence reasons \[4\]. These tasks need more goal-driven neural architecture design, which transcends the domain of neural network and machine learning. Although much effort has been devoted to opening the black-box of neural networks, e.g., sensitivity analysis, the interpretability problem generally worsens as the model complexity grows.

- **Bias from annotations:** Neural network models typically require large amounts of labeled data for training. Gathering and annotating such datasets can be time-consuming, expensive, or even impractical for certain languages or specialized domains. Annotation practices for sentiment analysis, e.g., \[5\], \[6\], have shown that there is only limited degree of agreement for some ambiguous expression. This data reliance can also introduce biases present in the training data, which is more difficult to find than in a structured knowledge base. These biases would finally lead to erroneous predictions and understanding of individual’s sentiment.

- **Diagnosability:** Sentiment analysis models trained from open data usually need adaptation before being deployed to a specific use environment. During this phase, multiple rounds of test are conducted and feedback is gathered. These feedbacks, even clearly sorted as in \[7\] or \[8\], are difficult to fix. In fact, neural networks can struggle with generalizing to data that differs significantly from their pre-training distribution. When dealing with the feedbacks, such as rare words, novel sentence structures, or domain-specific jargon, neural networks are constrained with the format of “instance-label”, and the outcomes of such fixes are unreliable.

- **Lack of commonsense:** Neural network-based models learn from patterns, but often lack explicit knowledge of common sense and world knowledge. For example, to understand the sentiment in the sentence “The movie had stunning cinematography, but the plot fell flat.”, one needs to know a commonsense that movie is expected to be dramatic and “fell flat” carries a negative sentiment toward its plot. Without commonsense, the sentence becomes a pure description and its link to the elicited-sentiment relies on the commonsense. Neural network-based models learn from the various patterns associated with this sentence, after which, some overfitted patterns may be generalized to other sentences, causing hallucinated sentiment from objective descriptions.

- **Cost:** Sentiment analysis in areas such as customer relationship management works on a great amount of data. When the focus is a final statistical result, the speed and cost of sentiment analysis on a single piece of text becomes important. It is well known that modern large language models are expensive to train and run (e.g., training GPT-3 and GPT-4 involves tens of thousands of GPUs running continuously for months \[9\], and are estimated to cost over 4 million USD; when running, its API is priced at around 0.1 USD per thousand tokens). Large-scale or real-time sentiment analysis jobs with time/cost constraints, therefore, becomes challenging.
The potentially broad societal impacts of neural network-based methods alert people to a dystopian future and re-ignite research on neurosymbolic AI (also known as hybrid AI): a key idea to mitigate unexpected model behavior and inject interpretability by combining learnable parameters (neuro) with predefined knowledge bases or templates (symbolic). In traditional symbolic AI, knowledge and reasoning are represented using explicit symbols and rules, and logical inference is used to manipulate these symbols to derive new knowledge. These features supplement neural models with explicit symbolic representations and reasoning capabilities. In neurosymbolic AI, symbolic representations and reasoning are used to provide high-level context and logic, while neural networks are employed for pattern recognition, learning from data, and capturing low-level features. This hybrid approach allows neurosymbolic AI systems to leverage the power of neural networks for tasks such as perception, language understanding, and pattern recognition, while also benefiting from symbolic reasoning for tasks that require explicit knowledge representation, logical inference, and explainability.

In the research area of sentiment analysis, we have seen three threads of idea to implement neurosymbolic AI. The first thread defines flexible rules. Various types of logic (including fuzzy logic, first-order logic, Boolean logic, and probabilistic logic) are parameterized and trained to build a system. The constraints guarantee that the learned rules are interpretable; instead of learning rules, the second thread is used to build neurosymbolic AI to leverage existing lexicons and knowledge bases to fuse the factual information or some high-level decision making mechanism at some layer of the model. The third thread of idea is to utilize theories developed in other reference disciplines to guide the neural architecture design, so that the sub-module functions become clear and the whole model’s interoperability is enhanced. All three threads of idea have achieved sound improvements in sentiment analysis and deepened our understanding of affective computing and the cognitive root of human emotion.

In this background, we launch this special issue of IEEE Transactions on Affective Computing that focuses on present- ing some representative recent advances in designing, using, and evaluating neurosymbolic AI for sentiment analysis.

II. CONTENTS OF THIS SPECIAL ISSUE

Out of the 50 submissions received, only 9 were accepted to appear in this special issue. Among those, articles [11], [12], [13], [14], [15] belong to the thread of infusing high-level decision making mechanisms; articles [16], [17], [18] belong to the thread of injecting external knowledge into a neural model; and Schoene et al. [19] is about migrating theory from reference disciplines.

Specifically, high-quality datasets are precious resources for advancing AI research. This special issue presents four new datasets that future researches could use: ConvECPE for emotion-cause pair extraction from conversation [11], Emotion-Cause-in-Friends for multimodal emotion-cause pair extraction [12], PerceptSent for visual sentiment analysis [18], and TWISCO for suicidal intent detection [19].

We group the 9 articles into three topics: (1) emotion-cause pair extraction and emotion detection in conversations; (2) knowledge selection and utilization for sentiment analysis; and (3) challenges and opportunities for neurosymbolic AI for sentiment analysis.

A. Emotion-cause detection and extraction [11], [12], [13]

Emotion-cause pair extraction (ECPE) is a task that extracts a segment from emotion words’ context to provide an explanation for the emotion detected. ECPE in conversations is especially challenging because the cause expression can span multiple rounds of texts.

In the first article [11], which was independently reviewed, the authors propose a new two-step framework for extracting multiple emotion-cause clause pairs simultaneously in a conversation. The future plan is to integrate the speaker’s personality into the prediction.

In [12], a special type of emotion-rich conversation is studied. The conversations in sitcoms such as ‘Friends’ are found to contain more emotions and cause clauses compared to movies. In this article, the authors propose multi-modal emotion-cause extraction based on audio, video and text features. Previous studies have constructed an annotated multimodal conversation dataset from 10 famous TV series. In this article, the text and facial expressions are combined when annotating the cause of an emotion.

In [13], an end-to-end approach for the ECPE task is explored to tackle cascading errors that are often associated with pipeline models. In this article, the authors solved the issue of capturing the implicit co-occurrence or exclusion patterns between multiple pairs of emotions. This is achieved by finding the cause clauses after finding the emotion clauses. They also have a pre-training phase that can reduce the computation time needed for limited datasets.

B. Knowledge selection and utilization [16], [17], [18]

Humans often rely on context and common-sense to understand emotions in utterances. Hence, it is necessary for machines to effectively integrate common-sense databases into their models. Transformers are commonly used in dialogue systems to model words and their context. In addition, an emotional dictionary is used where each word has a score. In [16], which was handled independently, the authors propose automatic selection of emotional knowledge to reduce the size of the database. This allows better performance of a sequence transformer on datasets of different sizes and from different domains.

On the other hand, incorporating external knowledge is not a “the more the merrier” game. Previous studies have shown that removing/eliminating ineffective knowledge can improve model performance. In [17], the authors propose to eliminate external knowledge from an utterance that may have negative effects on the classifier. Many previous studies have suggested organizing external knowledge using relationships. For example, in ConceptNet [20], the nodes are concepts, and the edges are the relationships. In this paper, the authors randomly eliminate words whose emotion is inconsistent with
the utterance of emotion. Recently, recurrent neural networks are being used to capture inter-speaker dependencies in a conversation. Instead, here they use graph attention to refine the weights of knowledge at both syntactic and semantic levels.

Another way of curating external knowledge is by storing metadata with the dataset. In [18], the authors explore convolutional neural networks and investigate the influence of user subjectivity for visual sentiment analysis. To accurately judge baseline performance, they consider different experimental settings of the number of target classes and voting. A vector space of emotions is found to be more accurate than categorical labelling. This is because people may have the same sentiment for an utterance, but the reason may differ. To leverage a psychological theory, a new dataset for sentiments in Flicker images was created along with perceptions and evaluator’s metadata (age, gender, socioeconomic status, education background, and psychological hints).

C. Challenges and opportunities [14, 15, 19]

Automatic text summarization helps reduce the time of filtering large amounts of text. One challenge in text summarization is to capture long distance sentiment flows. In [14], the authors use a meta-design to consider global changes of sentiments in a document with the aim of providing better summaries. Previously, joint-sentiment-topic models have been used to predict the relationship between topic and sentiment. Here, they leverage common structures in writing for organizing sentences such as hierarchical or circular. The output of topic models can also be used to create evaluation indicators. The proposed method shows over 2% improvement over baselines in text summarization.

In [15], the authors tackle the challenge of a large volume of texts in 3D metaverse, which are too much for emotion processing. A recurrent voting generator was proposed to analyze text in virtual reality using three different algorithmic modules. Here, a dynamic system is needed for content creation in 3D space. In the past, a multi-combination method was used to control the flow of communication in space and time. In this article, they propose automatic generation of tokens using an English book such as a drama by Shakespeare in a rapidly evolving metaverse.

Finally, suicidal intent detection in textual data is closely related to sentiment analysis. Previous studies have used manually annotated tweets together with social graphs to predict suicide. However, limited ethical guidance is currently available on this problem. In [19], the authors propose a feature based graph convolutional network for this task. For feature development, the authors apply a coding framework developed in Psychology to distinguish between different mentions of suicide. They also investigate the relationship between feelings of dominance and expressions of suicide. Experiments on benchmarks show that a high false negative rate is desirable to detect rare events where a person does not show these intentions.

ACKNOWLEDGMENT

This special issue would not have been possible without the help of many patient and generous reviewers, and responsive IEEE staffs. The guest editors would like to thank the current Editor-in-Chief of the IEEE Transactions on Affective Computing, Jesse Hoey, for making the special issue possible, and Elisabeth André, former Editor-in-Chief, for her persistent encouragement.

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